

# EN530.678 Nonlinear Control and Planning in Robotics

## Lecture 7: Stabilizability and Chained Forms

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### 1 Introduction

The role of distributions and controllability:

- *distributions* determine possible directions of motion
- *nonlinear controllability* determines which states can be reached
- *motion planning* employs these structural properties to generate trajectories
- *trajectory tracking* processes feedback to follow these trajectories

*today's slides adapted from G. Oriolo with permission*

### 2 Stabilizability of Nonholonomic Systems

Given a nonlinear control system

$$\dot{x} = f(x, u)$$

our goal is to construct a control law

$$u = k(x)$$

which accomplishes:

- *stabilization*: an equilibrium point  $x_e$  is made asymptotically stable, or
- *tracking*: a desired feasible trajectory  $x_d(t)$  is asymptotically stable
- the linear approximation of the system at  $x_e$  is

$$\dot{\delta x} = A\delta x + B\delta u \quad \delta x = x - x_e, \delta u = u - u_e,$$

where  $A \triangleq \partial_x f(x_e, u_e)$ ,  $B \triangleq \partial_u f(x_e, u_e)$

- if the linearized system is controllable, then the nonlinear system can be locally smoothly stabilized at  $x_e$  using a feedback law  $\delta u = K\delta x$
- recall that the linear system is controllable if

$$\text{rank}([B \ AB \ \dots \ A^{n-1}B]) = n$$

- for driftless (kinematic) models  $\dot{q} = G(q)u$  the linear approximation around  $x_e$  has always uncontrollable eigenvalues at zero since

$$A = 0 \quad \text{and} \quad \text{rank}B = \text{rank}G(q_e) = m \leq n$$

- Necessary conditions by *Brockett's Theorem*: If the system

$$\dot{x} = f(x, u)$$

is locally asymptotically  $C^1$ -stabilizable at  $x_e = 0$  then the image of the map

$$f : \mathbb{R}^n \times U \rightarrow \mathbb{R}^n$$

contains some neighborhood of  $x_e$ . More formally,,  $\exists \delta > 0$ , s.t.  $\forall \|\xi\| \leq \delta, \exists x, u$  such that  $f(x, u) = \xi$ .

- For the special case

$$\dot{x} = g_1(x)u_1 + \dots + g_m(x)u_m$$

with linearly independent control vectors  $g_i$  and

$$\text{rank}\{[g_1(x_e), \dots, g_m(x_e)]\} = m$$

the system is asymptotically  $C^1$ -stabilizable at  $x_e$  if and only if  $m \geq n$

- Therefore, *nonholonomic mechanical systems cannot be stabilized at a point by smooth feedback*
- The alternatives are: 1) time-varying feedback; 2) non-smooth (e.g. switching) feedback

### 3 Steering methods for chained forms (optional material)

#### 3.1 Overview

- the objective is to build a sequence of open-loop input commands that steer the system from  $q_i$  to  $q_f$  satisfying the nonholonomic constraints
- the degree of nonholonomy gives a good measure of the complexity of the steering algorithm
- there exist canonical model structures for which the steering problem can be solved efficiently
  - chained form
  - power form
  - Chaplygin form
- interest in the transformation of the original model equation into one of these forms
- such model structures allow also a simpler design of feedback stabilizers (necessarily, non-smooth or time-varying)
- we limit the analysis to the case of systems with two inputs, where the three above forms are equivalent (via a coordinate transformation)

### 3.2 Chained Forms [Murray and Sastry 1993]

- a  $(2, n)$  *chained form* is a two-input driftless control system

$$\dot{z} = g_1(z)v_1 + g_2(z)v_2$$

in the following form

$$\begin{aligned}\dot{z}_1 &= v_1 \\ \dot{z}_2 &= v_2 \\ \dot{z}_3 &= z_2 v_1 \\ &\vdots \\ \dot{z}_n &= z_{n-1} v_1\end{aligned}$$

- denoting the repeated Lie brackets as  $\text{ad}_{g_1}^k g_2$

$$\text{ad}_{g_1} g_2 = [g_1, g_2], \quad \text{ad}_{g_1}^k g_2 = [g_1, \text{ad}_{g_1}^{k-1} g_2]$$

one has

$$g_1 = \begin{pmatrix} 1 \\ 0 \\ z_2 \\ z_3 \\ \vdots \\ z_{n-1} \end{pmatrix}, \quad g_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \Rightarrow \text{ad}_{g_1}^k g_2 = \begin{pmatrix} 0 \\ \vdots \\ (-1)^k \\ \vdots \\ 0 \end{pmatrix}$$

in which  $(-1)^k$  is the  $(k+2)$ -th entry.

- a one-chain system is completely nonholonomic (controllable) since the  $n$  vectors

$$\{g_1, g_2, \dots, \text{ad}_{g_1}^i g_2, \dots\}, \quad i = 1, \dots, n-2$$

are independent

- its degree of nonholonomy is  $k = n - 1$
- $v_1$  is called the *generating input*,  $z_1$  and  $z_2$  are called base variables
- if  $v_1$  is (piecewise) constant, the system in chained form behaves like a (piecewise) linear system
- chained systems are a generalization of first- and second-order controllable systems for which sinusoidal steering from  $z_i$  to  $z_f$  minimizes the integral norm of the input
- different input commands can be used, e.g.
  - sinusoidal inputs
  - piecewise constant inputs
  - polynomial inputs

### 3.3 Steering with polynomial inputs

- idea similar to piecewise constant input, but with improved smoothness properties w.r.t. time (remember that kinematic models are controlled at the (pseudo)velocity level)
- the controls are chosen as

$$v_1 = \frac{z_{f1} - z_{01}}{T},$$

$$v_2 = c_0 + c_1 t + \dots + c_{n-2} t^{n-2}$$

where  $T$  is desired final time and  $c_0, \dots, c_n$  obtained solving the linear system coming from the closed-form integration of the model

$$M(T) \begin{pmatrix} c_0 \\ c_1 \\ \vdots \\ c_{n-2} \end{pmatrix} + m(z_0, T) = \begin{pmatrix} z_{f2} \\ z_{f3} \\ \vdots \\ z_{fn} \end{pmatrix}$$

with  $M(T)$  nonsingular for  $T \neq 0$ .

- if  $z_{f1} = z_{01}$  and intermediate point must be added

**Example 1.** *Unicycle: consider the following change of coordinates*

$$z_1 = x$$

$$z_2 = \tan \theta$$

$$z_3 = y.$$

*and input variables*

$$u_1 = v_1 / \cos \theta$$

$$u_2 = v_2 \cos^2 \theta.$$

*The new equivalent system becomes*

$$\dot{z}_1 = v_1$$

$$\dot{z}_2 = v_2$$

$$\dot{z}_3 = z_2 v_1,$$

*Assume that the system must move between two configurations which we express in terms of the new coordinates by  $(z_{01}, z_{02}, z_{03})$  (initial) and  $(z_{f1}, z_{f2}, z_{f3})$  (final).*

*To satisfy the first coordinate we set*

$$v_1 = \frac{z_{f1} - z_{01}}{T}, \quad v_2 = c_0 + c_1 t,$$

*where  $c_0, c_1$  are unknowns. After integrating  $\dot{z}_2$  we have*

$$z_2(t) = z_{02} + c_0 t + \frac{1}{2} c_1 t^2$$

from which after integrating  $\dot{z}_3$  we get

$$z_3(t) = z_{03} + v_1 \left( z_{02}t + \frac{1}{2}c_0t^2 + \frac{1}{6}c_1t^3 \right)$$

Now we can solve for  $c_0, c_1$  the relationships

$$z_2(T) = z_{f2}, \quad z_3(T) = z_{f3}$$

which is equivalent to the relationship

$$\underbrace{\begin{bmatrix} T & \frac{1}{2}T^2 \\ v_1 \frac{T^2}{2} & v_1 \frac{T^3}{6} \end{bmatrix}}_{M(T)} \begin{bmatrix} c_0 \\ c_1 \end{bmatrix} + \underbrace{\begin{bmatrix} z_{02} \\ z_{03} + v_1 z_{02}T \end{bmatrix}}_{m(z_0, T)} = \begin{bmatrix} z_{f2} \\ z_{f3} \end{bmatrix}$$

and so the coefficients are found as

$$\begin{bmatrix} c_0 \\ c_1 \end{bmatrix} = M(T)^{-1} \left( \begin{bmatrix} z_{f2} \\ z_{f3} \end{bmatrix} - m(z_0, T) \right).$$

- Sinusoidal inputs: a two-phase process
  - Phase 1: steer base variables  $z_1$  and  $z_2$  to their desired values  $z_{f1}$  and  $z_{f2}$
  - Phase 2: choose

$$\begin{aligned} v_1 &= a_0 + \sin \omega t \\ v_2 &= b_0 + \cos \omega t + \dots + b_{n-2} \cos(n-2)\omega t, \end{aligned}$$

and solve numerically for the  $n+1$  unknowns in terms of the boundary conditions

- piece-wise constant controls
  - subdivide total time  $T$  into subintervals of length  $\delta$

$$\begin{aligned} v_1(\tau) &= v_{1,k} \\ v_2(\tau) &= v_{2,k} \end{aligned}, \quad \tau \in [(k-1)\delta, k\delta]$$

- it is convenient to set  $v_1 = \text{constant} \Rightarrow$  then the unknowns

$$v_{2,1}, v_{2,2}, \dots, v_{2,n-1}$$

are found by solving a triangular linear system

### 3.4 Chained Form Transformation

Define the distributions

$$\begin{aligned} \Delta_0 &= \text{span}\{g_1, g_2, \text{ad}_{g_1}g_2, \dots, \text{ad}_{g_1}^{n-2}g_2\} \\ \Delta_1 &= \text{span}\{g_2, \text{ad}_{g_1}g_2, \dots, \text{ad}_{g_1}^{n-2}g_2\} \\ \Delta_2 &= \text{span}\{g_2, \text{ad}_{g_1}g_2, \dots, \text{ad}_{g_1}^{n-3}g_2\} \end{aligned}$$

If, for some open set, one has (i)  $\dim\Delta_0 = n$ , (ii)  $\Delta_1, \Delta_2$  are involutive, (iii) there exists a function  $h_1$  such that

$$dh_1 \cdot \Delta_1 = 0 \quad dh_1 \cdot g_1 = 1$$

then the system can be transformed into chained form  
the change of coordinates is given by

$$\begin{aligned} z_1 &= h_1 \\ z_2 &= L_{g_1}^{n-2} h_2 \\ &\vdots \\ z_{n-1} &= L_{g_1} h_2 \\ z_n &= h_2 \end{aligned}$$

with  $h_2$  independent from  $h_1$  and such that  $dh_2 \cdot \Delta_2 = 0$  the input transformation is given by

$$v_1 = u_1 \tag{1}$$

$$v_2 = (L_{g_1}^{n-1} h_2)u_1 + (L_{g_2} L_{g_1}^{n-2} h_2)u_2 \tag{2}$$